

d20 Future Tech – Errata (Updated 4/1/06)

Page 73: Mecha Weapons Table

The following table was accidentally left out of the product:

Table 4–5: Mecha Weapons

Weapon	Damage	Critical	Damage Type	Range Increment	Rate of Fire	Magazine	Size	Weight	Purchase DC	Restriction
<i>Progress Level 5: Information Age</i>										
Barrage rapid-fire rocket launcher	10d6	—	Ballistic	200 ft.	A	1 int.	Huge	75 lb.	28	Mil (+3)
Buzzsaw grapple defense system	5d6	—	Slashing	—	—	—	Varies ¹	—	Varies ¹	—
Chain cutter	6d6 ¹	—	Slashing	—	—	—	Varies ¹	—	Varies ¹	—
Hunter laser-guided missile	10d6	20	Fire/slashing	200 ft.	Single	6 int.	Huge	50 lb.	22	Res (+2)
Shock tether	8d6 ¹	—	Electricity	Special ¹	—	—	Varies ¹	—	18	—
Venom corrosive spray	8d6	—	Acid	—	—	1 int.	Huge	35 lb.	16	Lic (+1)
<i>Progress Level 6: Fusion Age</i>										
A-17 Axel driller missile	10d6	—	Fire/slashing	200 ft.	Single	4 int.	Huge	50 lb.	26	Mil (+3)
Flashlock grenade launcher	Special ¹	—	—	60 ft.	Single	10 int.	Huge	35 lb.	24	—
GM-LT9 seeking missile ²	10d6	20	Fire	300 ft.	Single	4 int.	Huge	35 lb.	26	Mil (+3)
IC-6 Subduer ion cannon	6d6 ¹	20	Ion ¹	170 ft.	S	—	Huge	40 lb.	24	—
IC-A heavy iron cannon	8d6 ¹	20	Ion ¹	170 ft.	S	—	Huge	50 lb.	26	—
Magbarb	8d6 plus special ¹	—	Electricity	80 ft.	S	—	Large	15 lb.	18	Res (+2)
Radiation beam	5d6 plus Special ¹	20	Fire/radiation	100 ft.	S	—	Huge	50 lb.	22	Mil (+3)
Sapper tag	8d6 ¹	—	Ion ¹	80 ft.	S	—	Large	15 lb.	20	—
Tangleweb array	Special ¹	—	—	100 ft.	Single	4 int.	Large	20 lb.	16	—
<i>Progress Level 7: Gravity Age</i>										
Avalanche variable-charge energy cannon	10d6 or higher ¹	20	Fire	150 ft.	S	—	Huge	35 lb.	24	Mil (+3)
CryoVac missile launcher	12d6	—	Cold	200 ft.	Single	4 int.	Huge	35 lb.	22	Mil (+3)
F-40 singularity rifle Mk. 3	18d6	—	Ballistic	180 ft.	S ¹	—	Huge	50 lb.	26	Mil (+3)
P-7 rail gun	12d6	20	Slashing	250 ft.	S	6 int.	Huge	65 lb.	22	Lic (+1)
R55 gravity trap	—	—	—	100 ft.	S	6 int.	Large	15 lb.	20	—
RX "Rex" cutting laser	15d6 or 12d6 ¹	20	Fire	250 ft.	S, A	—	Huge	50 lb.	26	Res (+2)
<i>Progress Level 8: Energy Age</i>										
BT-11 laser glaive ²	Varies ¹	19–20	Fire/slashing	—	—	—	Varies ¹	—	Varies ¹	—
Pulsemaser	12d6 ¹	20	Fire	150 ft.	S	—	Huge	60 lb.	24	Res (+2)
V=14 antimatter cannon	10d6 plus special ¹	20	Ballistic	200 ft.	S	—	Huge	75 lb.	28	Mil (+3)

¹ See the weapon's description for details.

² This mastercraft weapon grants a +1 bonus on attack rolls.

Page 74: Shock Tether

Add the following lines to the shock tether's statistics:

Purchase DC: 18

Restriction: None.

Page 74: Venom Corrosive Spray

The weapon's Range should be as follows:

Range: 30 feet (ranged touch attack).

In addition, strike the last two lines of the statistics block. The Venom corrosive spray has a Purchase DC of 16 and a Restriction rating of Licensed (+1).